

C'est moi, **Yun Long Huang**

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Education

Ph.D., in *Information Management*, Graduate School of Business Administration ,
National Taiwan University.

Current Position

Associate Professor and chairman of Department of Recreation and Leisure Industry
Management, National Taiwan Sport University (2012~)

Major Experience

- ✓ 2005~2008: Director of Computer Center, National Taiwan Sport University.
- ✓ 2004~2005: Project on the Enhancement of Creative Education, Creative Teaching in Online Instructional Design Development in Taiwan.
- ✓ 2002~2004: Project on the Enhancement of Creative Education, Electronic Commerce Online Learning in Taiwan.
- ✓ Major teaching and Practices domains
- ✓ Electronic Commerce and ERP, eLearning and Education Technology, Creative Teaching, Knowledge Management, Information Management, Human Resource Management, Business Training, Supply Chain Management of Organic and Environmental Friendly Agriculture.....

My teaching and research domains as follows:

- ✓ E-Business and E-Learning Revolution
- ✓ Multiple Information Literacy in digital era
- ✓ Competency-Based Model and IS Competency Assessment
- ✓ Effectiveness Evaluating of Training Programs
- ✓ TTQS(Taiwan Training Quality System)
- ✓ Professionals Development of Online Instruction Design

My related studies on the above mentioned area:

1. A case study on training needs survey using Competency –Based Approach, 1999
2. IS competency requirement of selected Dot.coms in Taiwan, 2001
3. IS competency of Electronic Commerce: A content analysis of IS job advertisements, 2001
4. A Study of the Students' Current Status and Requirement in Information Literacy and e-Learning Attitude, 2004
5. A study on the professional competence construction of the instructors in adventure recreation, 2006
6. A study of competency analysis for E-learning professionals, 2006
7. E-learning on-line teacher's professional portfolio and professional competence analysis, 2008
8. Multiple information literacy requirement for physical education teachers, 2010
9. A case study on blended e-Learning effect evaluation in a traditional manufacturing company, 2010

My action studies and practices in resently as follows:

In the last decade, focus on **eLearning** and **creative teaching**. Recently, move on using **emerging learning technology and WebQuest** as teaching strategy in class.

Following are my major publishes in three years:

1. A Survey of Using Web2.0 in Teaching, 2010
2. Using WebQuest as Creative Teaching Strategy in Higher Education, 2011.
3. An Explore Study of WebQuest Learning Effectiveness on Electronic Commerce, 2011.
4. Teaching Practices of WebQuest and Inquiry Community for Teacher Education, 2012

5. Flipping Your Classroom with WebQuest 2.0, 2012
6. A Study of Using Behavior on Web2.0 Emerging Educational Technology, 2012
7. A Review of WebQuest Literature on ProQuest Dissertations Database, 2013
8. Students' co-writing of WebQuest(網路探究) on WikiBook, 2011-2012,
<http://zh.wikibooks.org/wiki/WebQuest%E7%B6%B2%E8%B7%AF%E6%8E%A2%E7%A9%B6>
9. Students' co-writing of web2.0 and emerging technology on wikibook, 2010-2011,
<http://zh.wikibooks.org/wiki/Web2.0%E5%92%8C%E6%96%B0%E8%88%88%E5%AD%B8%E7%BF%92%E6%8A%80%E8%A1%93>

Life Experiences

I am a Buddhist from 2003, and following **Master Sheng-Yen** learning Chan Meditation at *Dharma Drum Mountain*.

Social services

Taipei Autism Children Social Welfare Foundation <http://www.ican.org.tw/>

Community Supported Agriculture: <http://www.csa.tw/>